**Explore:**

1. Look at this website for the ratings and descriptors: <http://www.esrb.org/ratings/index.jsp>.
	1. **Parth: T Rating**
	2. **Morgan: M Rating**
2. Students research information about the rating assigned and find two games that display that rating or descriptor. Students who have descriptors should find games that have the rating of the descriptors.
3. Students will record information and create a voki (www.voki.com) to present their findings and embed into their website

**Extension:**

1. What video game do you play at home?
* Pac-man
1. List occurrences or actions in the game that may be responsible for the current ERSB rating. Students can research this information if they need help. The students should identify at least **five** different occurrences.
* This is a multiplayer game, you compete with people from pac-man universe. Your goal is to collect the most cookies.
1. Students will read this statement:

“Society believes that computer games provoke aggressive behavior in children.”

Students will write a short essay and agree or disagree with the statement and provide at least three arguments to support their positions.

I agree with this statement because when my little cousins play outside they experience and appreciate. When they stay home doing nothing but play video games the y get mad faser and easier and they don’t show any manners so video game s change people and make them start believing things they see on the games.